

# NumberParser

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## Introduction

NumberParser (inside the *FlexibleParser* namespace) provides a common framework to deal with all the .NET numeric types. It relies on the following four classes (NumberX):

- *Number* only supports the *decimal* type.
- *NumberD* can support any numeric type via *dynamic*.
- *NumberO* can support different numeric types simultaneously.
- *NumberP* can parse numbers from strings.

```
//1.23m (decimal).
Number number = new Number(1.23m);

//123 (int).
NumberD numberD = new NumberD(123);

//1.23 (decimal). Others: 1 (int) and ' ' (char).
NumberO numberO = new NumberO(1.23m, new Type[] { typeof(int), typeof(char) });

//1 (long).
NumberP numberP = new NumberP("1.23", new ParseConfig(typeof(long)));
```

## Common Features

All the NumberX classes have various characteristics in common.

- Defined according to the fields *Value* (*decimal* or *dynamic*) and *BaseTenExponent* (*int*). All of them support ranges beyond  $[-1, 1] * 10^{2147483647}$ .
- Most common arithmetic and comparison operator support.
- Errors managed internally and no exceptions thrown.
- Numerous instantiating alternatives. Implicitly convertible between each other and to related types.

```
//12.3*10^456 (decimal).
Number number = new Number(12.3m, 456);

//123 (int).
Number numberD =
(
    new NumberD(123) < (NumberD)new Number(456) ?
    //123 (int)
    new NumberD(123.456, typeof(int)) :

```

```
//123.456 (double)
new NumberD(123.456)
);

//Error (ErrorTypesNumber.InvalidOperation) provoked when dividing by zero.
NumberO numberO = new NumberO(123m, OtherTypes.IntegerTypes) / 0m;

//1234*10^5678 (decimal).
NumberP numberP = (NumberP)"1234e5678";
```

## Math2 Class

This class includes all the NumberParser mathematical functionalities.

### Custom Functionalities

- *PowDecimal/SqrtDecimal* whose *decimal*-based algorithms are more precise than the *System.Math* versions. The whole [varocarbas.com Project 10](http://varocarbas.com/Project_10) explains their underlying calculation approach.
- *RoundExact/TruncateExact* can deal with multiple rounding/truncating scenarios not supported by the native methods.
- *GetPolynomialFit/ApplyPolynomialFit* allow to deal with second degree polynomial fits.
- *Factorial* calculates the factorial of any integer number up to 100000.

```
//158250272872244.91791560253776 (decimal).
Number number = Math2.PowDecimal(123.45m, 6.789101112131415161718m);

//123000 (decimal).
Number number = Math2.RoundExact
(
    123456.789m, 3, RoundType.AlwaysToZero,
    RoundSeparator.BeforeDecimalSeparator
);

//30 (decimal).
NumberD numberD = Math2.ApplyPolynomialFit
(
    Math2.GetPolynomialFit
    (
        new NumberD[] { 1m, 2m, 4m }, new NumberD[] { 10m, 20m, 40m }
    )
    , 3
);

//3628800 (int).
NumberD numberD = Math2.Factorial(10);
```

### Native Methods

*Math2* also includes *NumberD*-adapted versions of all the *System.Math* methods.

```
//158250289837968.16 (double).
NumberD numberD = Math2.Pow(123.45, 6.789101112131415161718);
```

```
//4.8158362157911885 (double).  
NumberD numberD = Math2.Log(123.45m);
```

## Further Code Samples

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The [test application](#) includes a relevant number of descriptive code samples.

## Authorship & Copyright

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I, Alvaro Carballo Garcia (varocarbas), am the sole author of each single bit of this code.

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